

Bug Box

A Drawing Game by Sheldon Till-Campbell ©2020

This game was originally designed to help students explore the editing and multiplying potential of tracing, and to encourage students to think of process and collaboration as a starting point for creative work.

For this game you will need:

- a window
- paper
- tape
- one marker per person

Players:

- 2 or more





Setup:

Begin by taping one piece of paper to the window for each person playing the game.

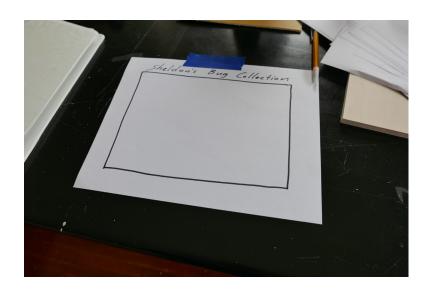


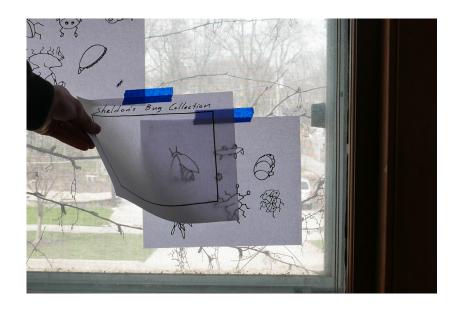
Phase 1: "bugs everywhere"
Start drawing some bugs on your piece of paper. Make them up as you go. If you're getting stuck, try drawing a random scribble or geometric shape and then add some wings or legs or something to transform it into a bug.
Interpret the word "bug" loosely...

There's no rush. When everyone's papers are full, or you get tired of making up bugs, move on to...

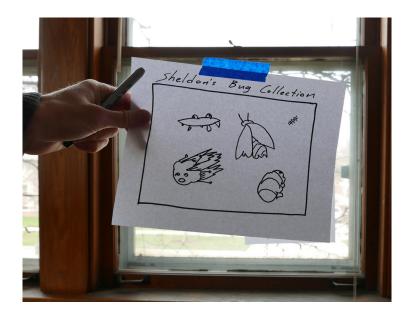


Phase 2: "bug collection"
Each person now takes a fresh
piece of paper and draws a large
rectangle on it. This is their bug
collection box. You can write
your name on it if you like, or
give it an official-sounding title
like "insects of the upper sandriver watershed basin."





Return to the window, and look at everyone's bugs drawings. Now each player builds a collection of their favorites. Position your bug collection box over one of your favotires bugs from anyone's piece of paper, and trace it into your box. When you finish with one bug, reposition your paper on trace another until your box is full.



That's really all there is to it! You can finish here, and admire eachother's bug collections, start over, or try out one of the variations described below.

That's the basic structure of the game, but there are endless variations possible.

Happy drawing!

Variations:



Happy Family - pick a favotire bug and draw relatives for it. you can free-hand it, or trace part of the original and use that as the starting place to design variants.



Swarm! - trace one or two bugs repeatedly until they fill the whole bug collection box, under- and over-lapping them as you go. Eeewww!



Specimen Hunters- If you have a pad of tracing paper around you can try this version: After phase 1, cut the bugs out indiividually and hide them around the house. the players then must search their environment for specimens to add to their collections.

Bugs Are Icky - try drawing something else besides bugs. Perhaps leaves, or baked goods, or coins...

Mutate! - take your favorite bugs and combine them by tracing part of one onto part of another to create a new combination bug.

Exquisite Specimens - After you collect your favorite bugs into your bug box, take colored pencils or markers and color them in.

Make up your own - ...